

Opening:

Time: 30 Seconds

Start Jump Must be taking into course Everything can be taken twice for points.

No Contact to Contact

Back to Back Ok, Except on contacts Need 18 points with 10 point Gamble Make Contact Approaches Safe

Closing:

Champ Sen

10 points Light circles Cross line 15 points Light Circles behind line

Closing Times:

Champ 24,22,20 15 Seconds
Champ 16,12,8 16 Seconds
Select 20,16 16 Seconds
Select 12,8,4 17 Seconds

Obstacle Points

Jumps1 PointTunnels2 PointsTeeter3 PointsAframe4 PointsDogwalk, Combo and Weaves5 points

Five Point Combo Must be done in Flow A-B